

Careers Crossing

Worksheet

Learning outcomes

By doing this activity, you will learn about a variety of careers and will give a character a career which you will code by yourself. This can be a career you are interested in yourself!

Skills you will use to complete this task include attention to detail, research and creativity.

Activity

Introduction

You will need a laptop or a tablet and access to these websites:

[Careers Crossing](#) and [My World of Work](#)

Activity 1

Go to [Careers Crossing](#)

4 characters in the careers village have jobs, one doesn't. You should control the character and explore the simple game to learn more about these careers:

- ★ Doctor
- ★ Building Surveyor
- ★ Financial Adviser
- ★ Production Manager.

Now go onto My World of Work (click on the links below) and for each job, answer these questions:

- ★ [Doctor](#) – what are the top skills needed for this career?
- ★ [Building surveyor](#) – What is the average salary of a building surveyor in the UK?
- ★ [Financial Adviser](#) – List two things a financial adviser does.
- ★ [Production Manager](#) – What subjects would it be useful to study if you wanted this career?

Activity on next page...

Activity 2

One character wasn't sure that they wanted to do and suggested My World of Work as a helpful website.

Think about a job you'd like to do and find out more about it on the website. You should then change the dialogue of the character in the game to fit your chosen career.

How to do this:

1. Go back into [Careers Crossing](#) and click on the 'Edit code' button
2. A series of purple boxes will appear
3. Change the content of the purple boxes to make the character say something interesting about the career you have chosen
4. Now test your code by playing through the game again and find this character. Their dialogue should have changed, and they should now be talking about your dream career!

You've used lots of skills in this activity and they could be used in a number of jobs. Now explore what you could do with them.

[Games Developer](#)

[Software Engineer](#)

[Systems Analyst](#)